

Ivan Klinec, Institute of Economic Research

Slovak Academy of Sciences, Bratislava, Slovak Republic

**Wild Cards as Major Disrupting Events in Global Civilization
Change Model**

(Abstract)

Global Civilization Change Model GCCM is based on the transformation of our civilization around the emerging civilization attractors. Main shift from the industrial age civilization to the information age civilization is based on the global change of the civilization attractors. Whole civilization is attracted towards the new civilization attractors which are placed in the future. The new civilization attractors are information and knowledge. We can understand the civilization evolution as a change of civilization attractors which are identical with the economic productive factors. The change of such attractors in the information age is the main cause of the transformation of the whole civilization around the information and the information networks. Therefore the ongoing civilization change is connected with massive shifts of matter and energy from the past hierarchical structure of civilization to the new emerging network-centric civilization structure. The impacts of such change is very deep and we can see it in disruptive processes that cuts whole spectrum of civilization structure. We can see it in economy, society, environment and also in the images of man and his civilization. We can understand wild cards as the manifestations of major disruptive forces transforming the civilization structure around civilization attractors. In GCCM, which is designed on the base of the syntropic economic theory, we can understand the cause of the major disrupting

events and we can anticipate the emergence of wild cards as the result of ongoing civilization change.

Copyright © Ivan Klinec, 2014, All Rights Reserved

Contacts:

e-mail: ivan.klinec@gmail.com

address: Ivan Klinec, Institute of Economic Research Slovak Academy of Sciences,
Šancová 56, 81105 Bratislava, Slovak Republic